



# Vector Tiles Cartography

# MapTiler 서비스 플랫폼

## 소개

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Cartography Lead



Hi, We're back  
**FOSS4G**

KOREA 2022



# Vector tiles

- Zoom levels pyramid
- Usually Pseudo-Mercator (EPSG:3857)
- Each tile can be found by Z/X/Y



<https://www.maptiler.com/news/2019/02/what-are-vector-tiles-and-why-you-should-care/>

# Vector tiles

- Points, lines and polygons
  - Encoded in pbf
  - Packed in mbtiles or geopackage
- **Lightweight**
  - World: 100 GB
  - South Korea: 530 MB
  - **Seoul: 74 MB**
- Keeps just data, style is rendered by the client

<https://data.maptiler.com/downloads/tileset/osm/asia/south-korea/seoul/>



# OpenMapTiles

- **Open-source** Vector Tile Schema
- Applicable to any vector geodata
  - OpenStreetMap
  - Wikidata
  - Natural Earth
- OpenMapTiles v3.13.1 (06-05-2022)
  - OpenMapTiles v3.14 coming up
  - Tom Pohanka & contributors

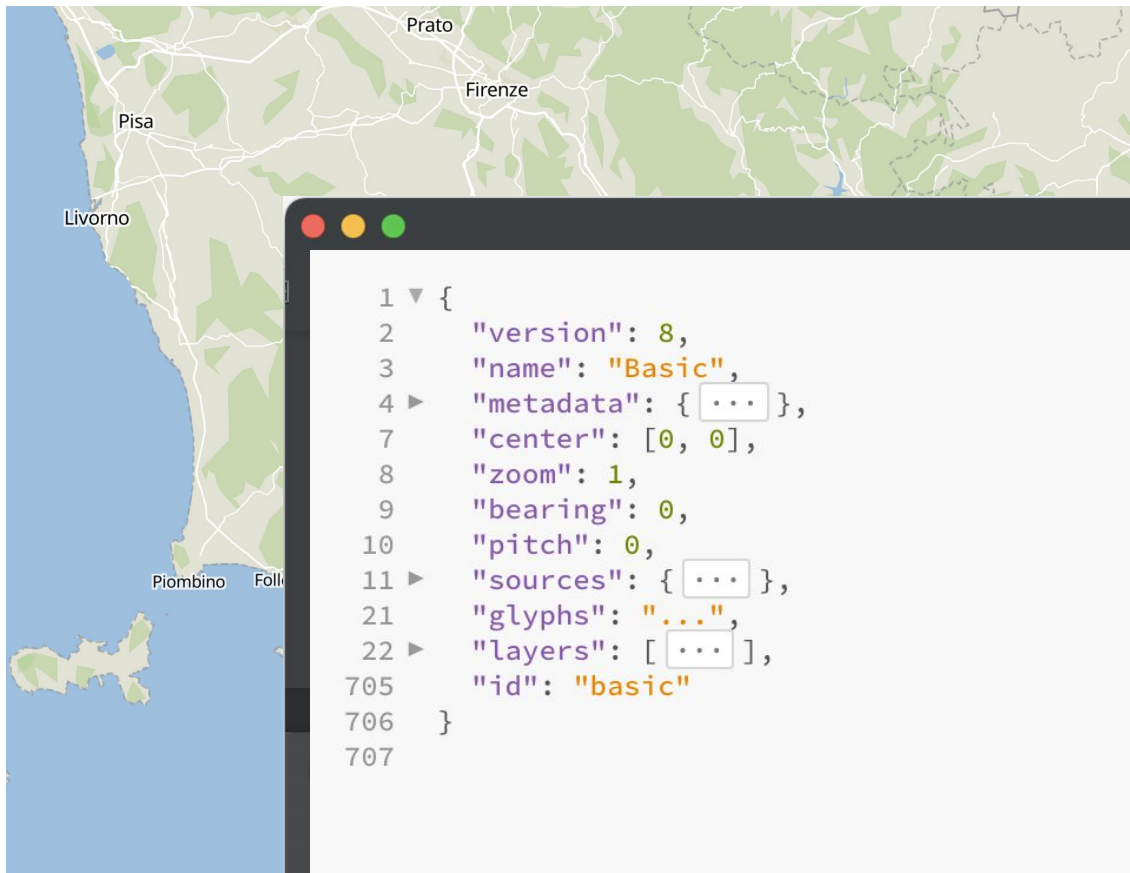
<https://openmaptiles.org/>

<https://github.com/openmaptiles>



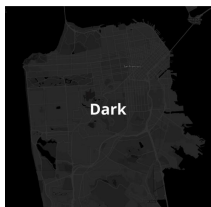
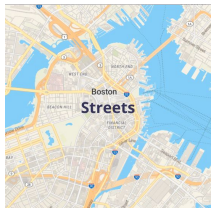
# Vector tiles style

- The map visual appearance is defined in a **style.json** file, interpreted by the client.
- **style.json** includes
  - *layers*
  - *sources*
  - *glyphs*
  - *sprite*
  - *metadata*
  - ...



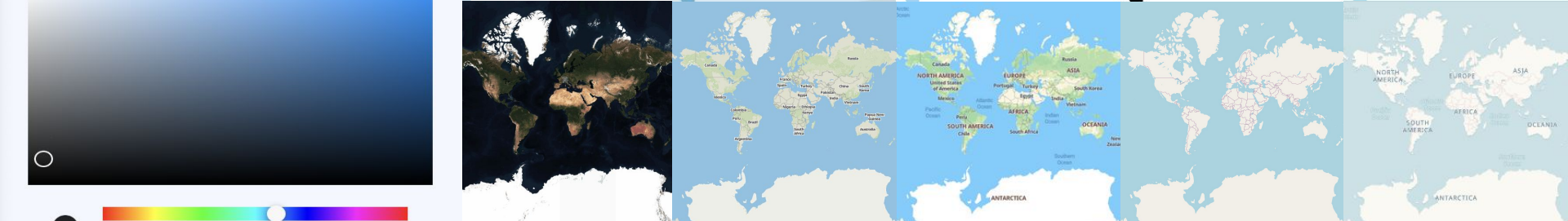
# Style editor

An infinity of map styles with the same tileset!



<https://cloud.maptiler.com/maps/basic-v2/customize>

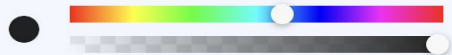
The image shows the Maptiler style editor interface. On the left, a sidebar lists map style groups: Landscape, Water, Nature, Roads, and Borders. Below this is the 'Global settings' section, which includes a language dropdown (set to 'Style default'), a preferred country borders dropdown (set to 'Default'), and a language dropdown. On the right, a 'Nature' style panel is open, showing a color selection tool with a gradient bar and a 'RESET' button. Below the color tool are sliders for H (82), S (46%), L (72%), and A (1). A 'Force selected color' toggle is also visible. The background shows a map of Italy with labels for La Spezia, Prato, Firenze, Siena, Grosseto, and Orbetello.



Water



Color



205 2% 13% 1

H S L A



RESET



# Basic

25 layers  
700 lines

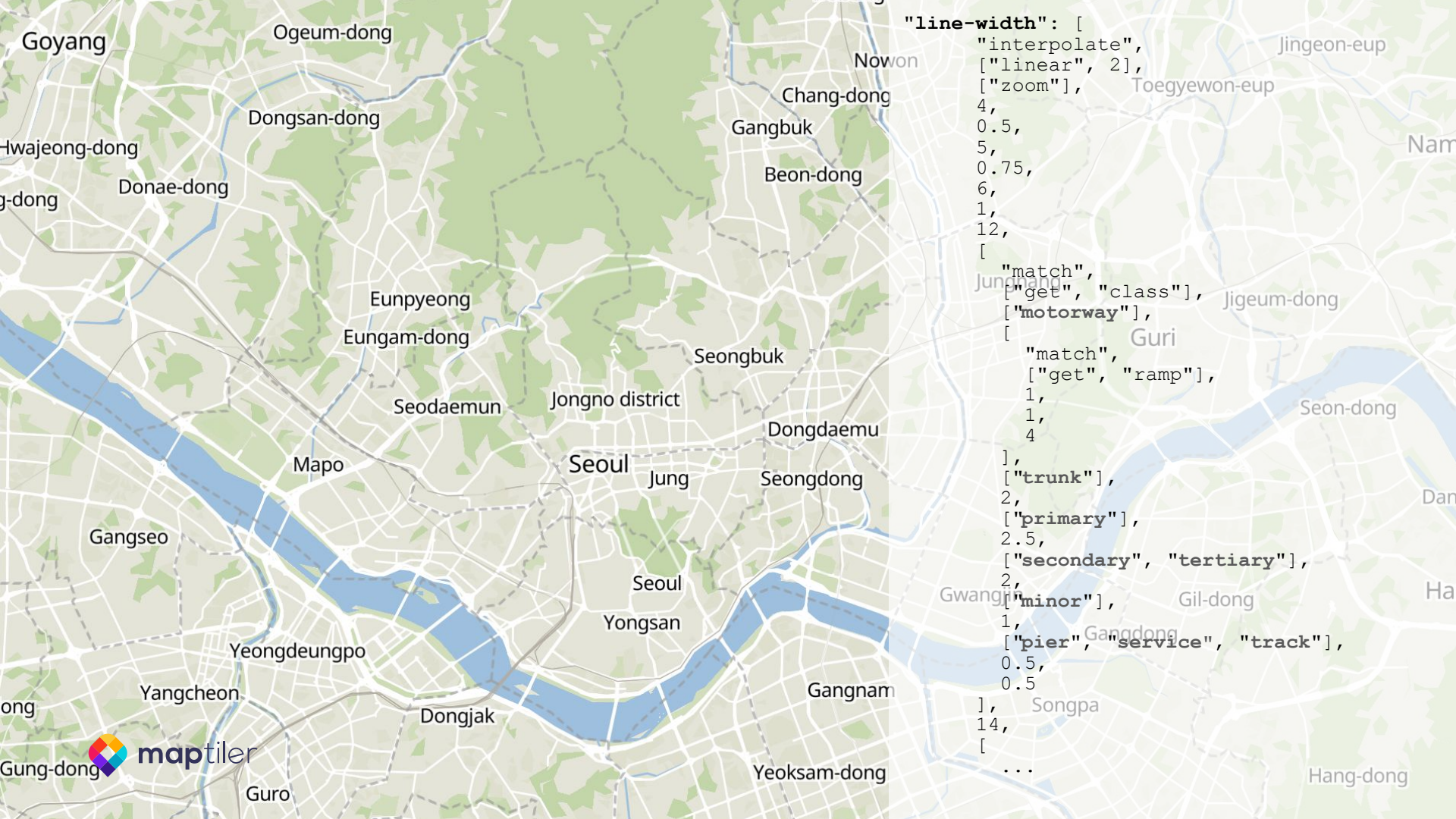


London

Soho

*Leicester sq.*





```
"line-width": [
  "interpolate",
  ["linear", 2],
  ["zoom"],
  4,
  0.5,
  5,
  0.75,
  6,
  1,
  12,
  [
    "match",
    ["get", "class"],
    ["motorway"],
    [
      "match",
      ["get", "ramp"],
      1,
      1,
      4
    ],
    ["trunk"],
    2,
    ["primary"],
    2.5,
    ["secondary", "tertiary"],
    2,
    ["minor"],
    1,
    ["pier", "service", "track"],
    0.5,
    0.5
  ],
  14,
  [
    ...
  ]
]
```



<https://cloud.maptiler.com/maps/basic-v2-dark/customize>

<https://cloud.maptiler.com/maps/basic-v2-light/customize>



<https://api.maptiler.com/maps/outdoor/>

<https://cloud.maptiler.com/maps/winter/>

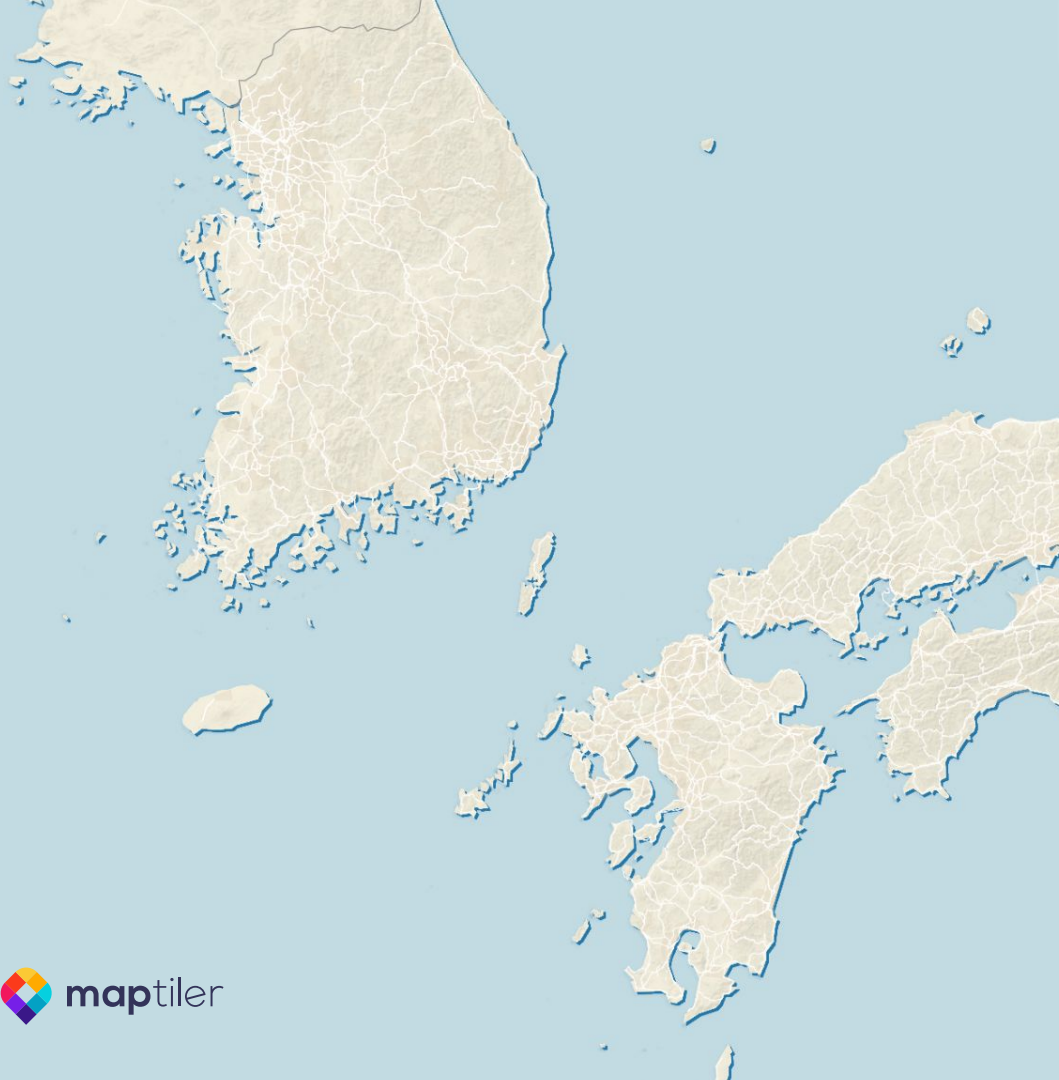




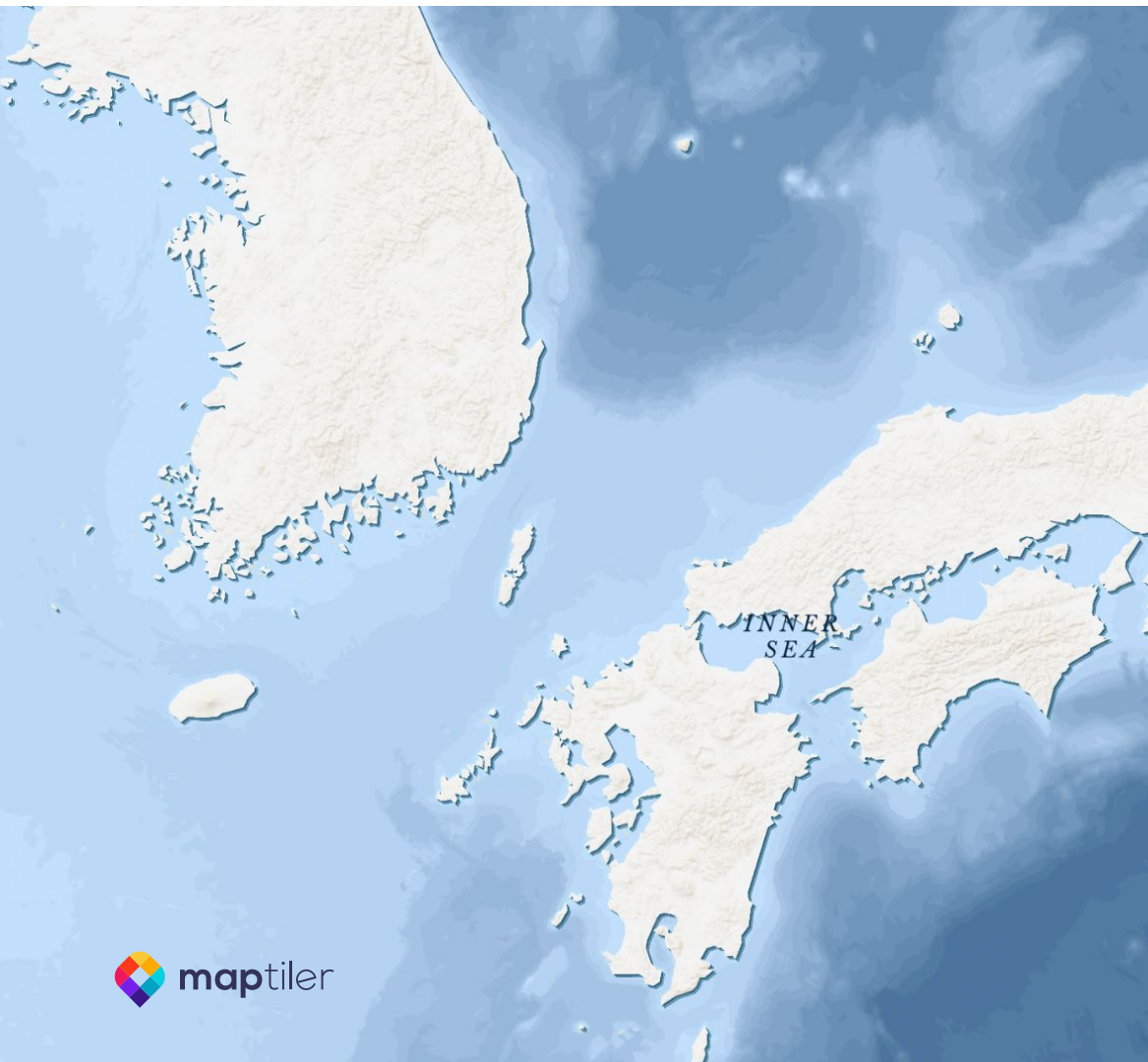


```
{
  "id": "landscape",
  "type": "fill",
  "source": "openmaptiles",
  "source-layer": "globallandcover",
  "maxzoom": 8,
  "paint": {
    "fill-color": [
      "match",
      ["get", "class"],
      "crop",
      "hsl(50,67%,86%)",
      "scrub",
      "hsl(97,51%,80%)",
      "grass",
      "hsl(75,51%,85%)",
      "hsl(0,0%,100%)",
    ]
  }
  ...
}

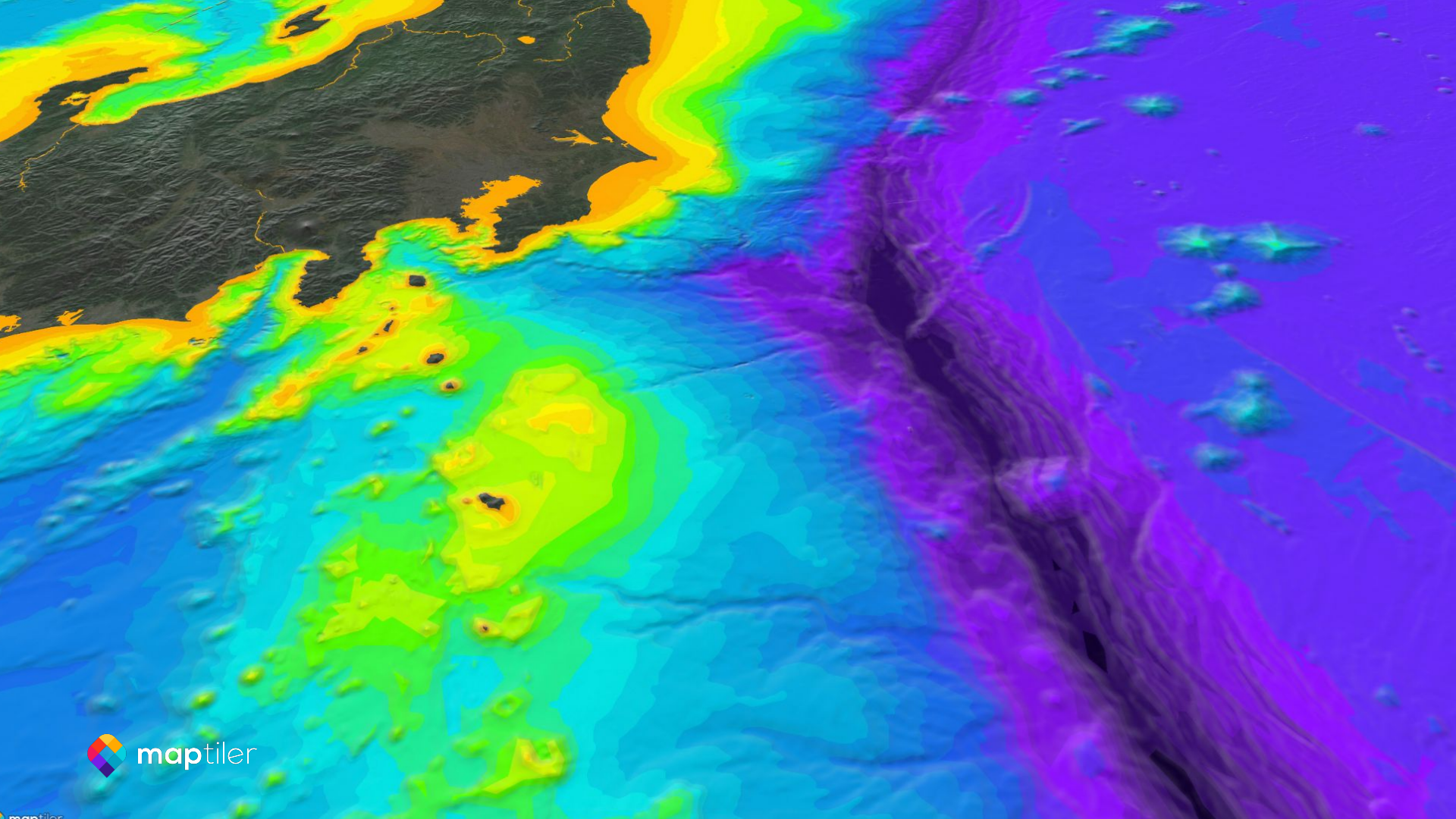
{
  "id": "forest",
  "type": "fill",
  "source": "openmaptiles",
  "source-layer": "globallandcover",
  "maxzoom": 8,
  "layout": {"visibility": "visible"},
  "paint": {
    "fill-color": [
      "match",
      ["get", "class"],
      "forest",
      "hsl(119,38%,76%)",
      "tree",
      "hsl(99,42%,76%)",
      "hsl(0,0%,100%)",
    ]
  }
  ...
}
```



```
{
  "id": "land-shadow-fill",
  "type": "fill",
  "source": "land",
  "source-layer": "land",
  "layout": {"visibility": "visible"},
  "paint": {
    "fill-color": "rgba(36, 119, 170, 1)",
    "fill-opacity": {
      "stops": [[6, 1], [14, 0.5]]
    },
    "fill-antialias": true,
    "fill-translate": {
      "stops": [
        [2, [1, 1]],
        [6, [1.5, 1.5]],
        [11, [2, 2]],
        [14, [2.2, 2.2]],
        [17, [1.6, 1.6]],
        [18, [1, 1]]
      ]
    }
  }
},
{
  "id": "land-fill",
  "type": "fill",
  "source": "land",
  "source-layer": "land",
  "layout": {"visibility": "visible"},
  "paint": {
    "fill-color": "rgba(243, 239, 222, 1)",
    "fill-antialias": true
  }
}
}
```



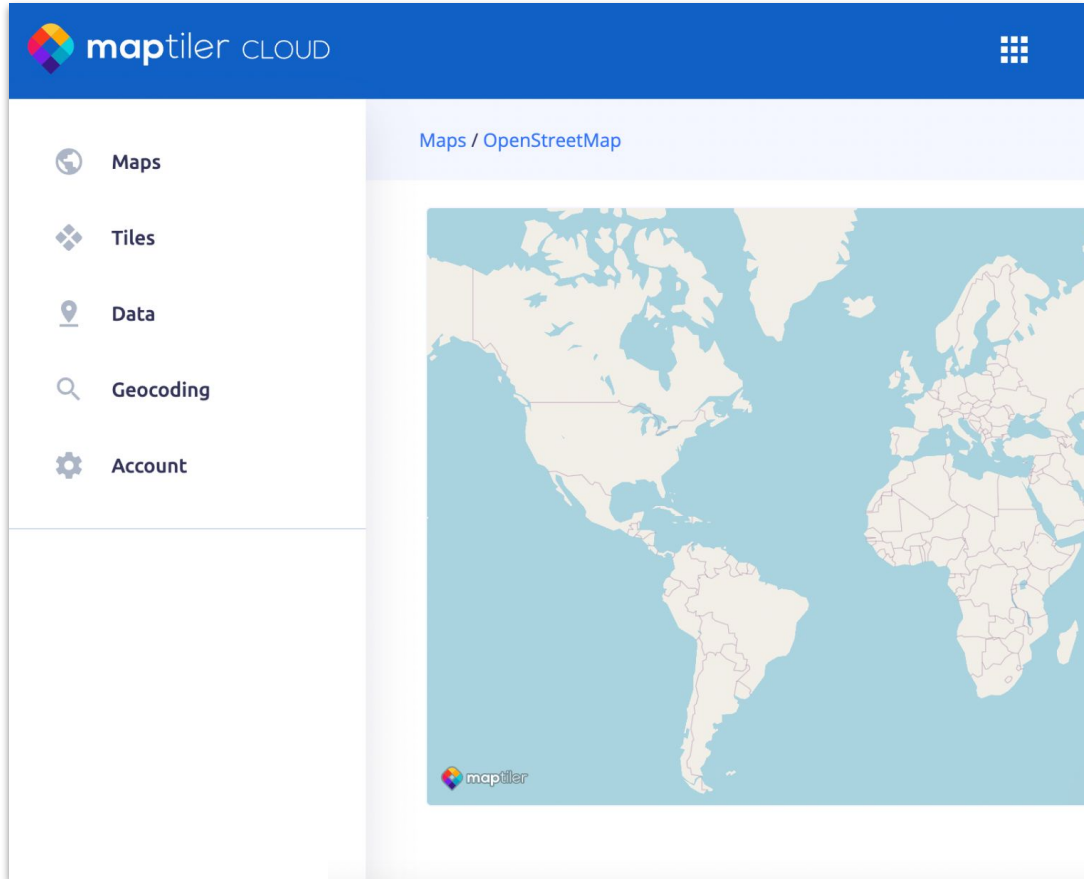
```
{  
  "id": "bathymetry",  
  "type": "fill",  
  "source": "ocean",  
  "source-layer": "contour",  
  "layout": {"visibility": "visible"},  
  "paint": {  
    "fill-color": [  
      "interpolate",  
      ["linear", 2],  
      ["zoom"],  
      3,  
      [  
        "match",  
        ["get", "depth"],  
        0,  
        "hsl(210, 71%, 83%)",  
        [-50, -100, -150, -200, -250],  
        "hsl(210, 62%, 78%)",  
        [-500, -750, -1000],  
        "hsl(210, 55%, 74%)",  
        [-1250, -1500, -1750, -2000],  
        "hsl(210, 50%, 70%)",  
        [-2500, -3000, -3500],  
        "hsl(210, 46%, 66%)",  
        [-4000, -4500],  
        "hsl(210, 44%, 62%)",  
        [-5000, -5500],  
        "hsl(209, 42%, 57%)",  
        [-6000, -6500],  
        "hsl(209, 40%, 53%)",  
        [-7000, -7500],  
        "hsl(208, 40%, 49%)",  
        [-8000, -8500],  
        "hsl(208, 45%, 40%)",  
        "hsl(208, 45%, 40%)"  
      ],  
      4,  
      ...  
    ]  
  }  
}
```

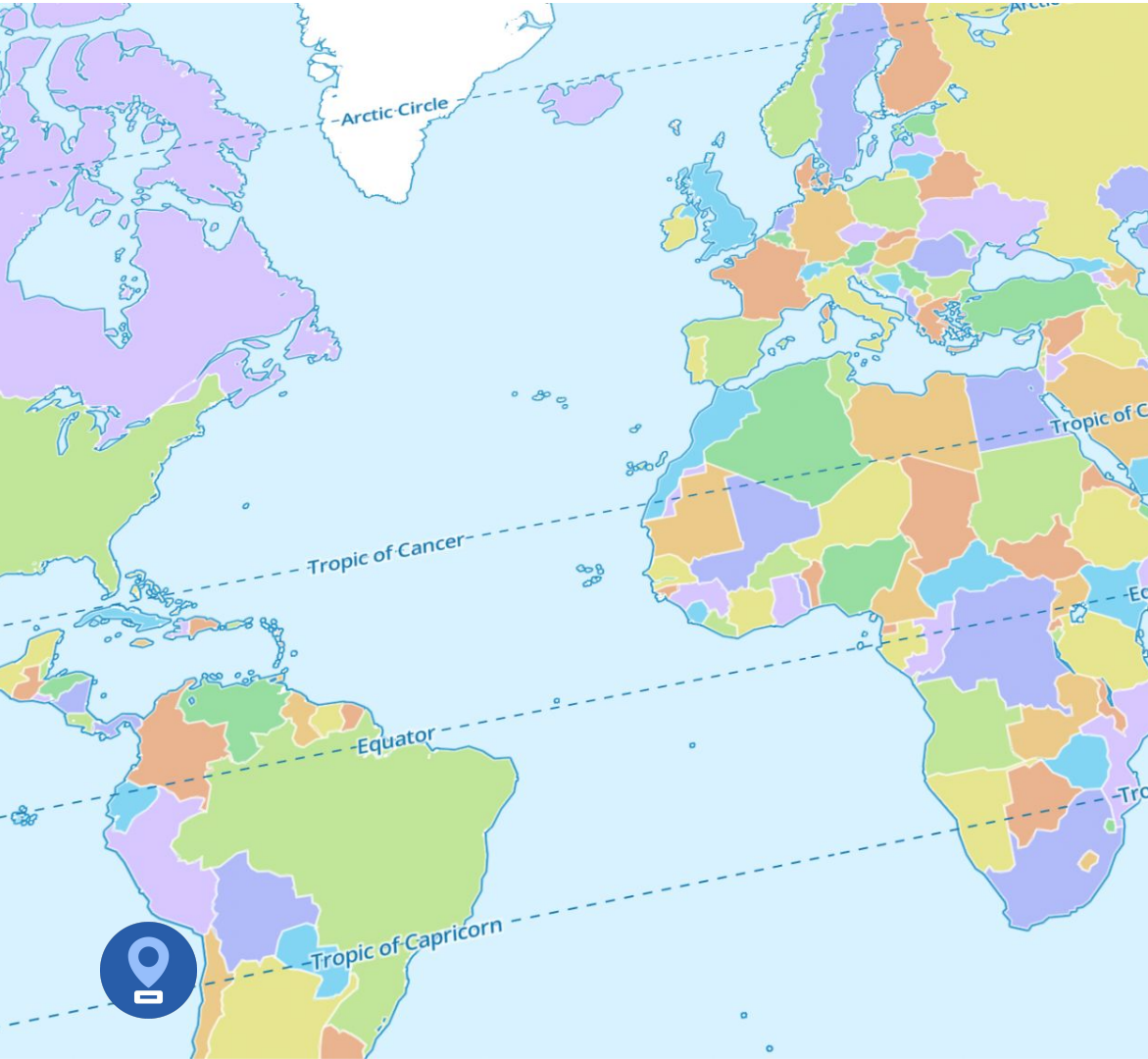




# Create your own maps

- **Vector tiles** (TileJSON)
- Raster tiles (XYZ)
- OGC WMTS
- Static maps API





```
"paint": {
  "fill-color": [
    "match", [
      "get", "ADM0_A3"],
      [
        "ARM", "ATG", "AUS", "BTN",
        "CAN", "COG", "CZE", "GHA", "GIN", "HTI", "IS
L", "JOR", "KHM", "KOR", "LVA", "MLT", "MNE",
"MOZ", "PER", "SAH", "SGP", "SLV", "SOM", "TJ
K", "TUV", "UKR", "WSM"
      ],
      "#D6C7FF",
      [
        "AZE", "BGD", "CHL", "CMR", "CSI", "DEU",
        "DJI", "GUY", "HUN", "IOA", "JAM", "LBN",
        "LBY", "LSO", "MDG", "MKD", "MNG", "MRT",
        "NIU", "NZL", "PCN", "PYF", "SAU", "SHN",
        "STP", "TTO", "UGA", "UZB", "ZMB"
      ],
      "#EBCA8A",
      [
        "AGO", "ASM", "ATF", "BDI", "BFA", "BGR",
        "BLZ", "BRA", "CHN", "CRI", "ESP", "HKG",
        "HRV", "IDN", "IRN", "ISR", "KNA", "LBR",
        "LCA", "MAC", "MUS", "NOR", "PLW", "POL",
        "PRI", "SDN", "TUN", "UMI", "USA", "USG",
        "VIR", "VUT"
      ],
      "#C1E599",
      [
        "ARE", "ARG", "BHS", "CIV", "DMA", "ETH",
        "GAB", "GRD", "HMD", "IND", "IOT", "IRL",
        "IRQ", "ITA", "KOS", "LUX", "MEX", "NAM",
        ...
        ...
      ]
    ]
  ]
}
```



Open-source TypeScript  
library for publishing  
maps on your website

```
<script src='https://unpkg.com/maplibre-gl@2.4.0/dist/maplibre-gl.js'></script>  
<link href='https://unpkg.com/maplibre-gl@2.4.0/dist/maplibre-gl.css'  
  rel='stylesheet' />
```



```
<div id='map' style='width: 400px; height: 300px;'></div>  
<script>  
var map = new maplibregl.Map({  
  container: 'map',  
  style: 'https://demotiles.maplibre.org/style.json', // stylesheet location  
  center: [-74.5, 40], // starting position [lng, lat]  
  zoom: 9 // starting zoom  
});  
</script>
```



<https://maplibre.org/>

<https://maplibre.org/maplibre-gl-js-docs/api/>

<https://docs.maptiler.com/maplibre-gl-js/how-to-use-maplibre/>

# Get Started With JavaScript Maps API

This is the easiest and fastest way to use your MapTiler maps in JavaScript. Simply use the code below the map and replace the text `YOUR_MAPTILER_API_KEY_HERE` with your MapTiler API KEY.



## JavaScript Maps API

### Tutorials

[Get Started](#)

[Learn the basics](#)

[Display Marker](#)

[GeoJSON Layer](#)

[Raster Layer](#)

[Custom Map](#)

[3D Map](#)

[Choropleth GeoJSON](#)

[Geocoding](#)

[Reverse Geocoding](#)

[Geocoder component](#)

[Countries filter](#)

[Countries with data](#)

[Elevation profile](#)

[Center map by IP](#)

[Disputed borders by IP](#)

[Map language by IP](#)

[Cookie consent by IP](#)

# Video tutorials

<https://www.youtube.com/channel/UCubcOeWuBKvqpMu172CLEXw>



**MapLibre | Map with a marker using JavaScript #1**

MapTiler



**MapLibre | Add GeoJSON to your map and change a point icon using JavaScript #2**

MapTiler



**MapLibre | Add Polygons and Popups to your Map using JavaScript #3**

MapTiler



**Leaflet Tutorial #1: Create a map with a marker using JavaScript**

MapTiler



**Leaflet Tutorial #2: Circles, Polygons and PopUps with JavaScript**

MapTiler



**Leaflet Tutorial #3: Change marker icon, add shadow**

MapTiler

# Open Source



**MapLibre**

<https://maplibre.org/>



**OpenMapTiles**

<https://openmaptiles.org/>



**QGIS** MapTiler plugin

<https://github.com/maptiler/qgis-maptiler-plugin>



감사합니다  
thank you  
ありがとう  
merci



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@MapTiler



**SIGN-UP FOR FREE!**

<https://cloud.maptiler.com/start>